

# Twelve Transformational Digital Retail Technologies Explained (Part 1)

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**TR** THE RETAIL  
**TT** THINKTANK  
Innovation **by** Retailers **for** Retailers

# Twelve Transformational Digital Retail Technologies Explained (Part 1)

- Will these 12 emerging technologies transform retailing?

You decide!

# Twelve Transformational Digital Retail Technologies Explained (Part 1)

1. **The Interface Explosion**
2. **Responsive Web Design**
3. **Open A.P.I. Platforms**
4. **Cloud Computing**
5. **Big Data**
6. **Mobile Payments**
7. Augmented Reality
8. Geofencing
9. Beacons
10. 3-D Printing
11. The Internet of Things
12. Bitcoins

# Twelve Transformational Digital Retail Technologies Explained (Part 1)

## 1. The Interface Explosion:

- **Keyboard and mouse as primary interface are nearing the end of their lifecycle**
- Tablets, smartphones, game consoles, in-car: all represent a shift to **natural human interfaces**
- **Voice** will become the most sought out interface between the consumer and his or her technology
- Many retailers report 50% of “mobile” traffic is through tablets
- Tablet compensates for size weakness of smartphones
- **Tablet enables lifestyle merchandising through rich imagery and experiential navigation**

***Retailers have to adapt experiences to leverage these interfaces***

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## 2. Responsive Web Design – What is it? :

- **Design approach** aimed at crafting sites to provide an **optimal and consistent viewing experience** with a minimum of resizing, panning, and scrolling **across a wide range of devices**
- Allows for same site and content regardless of device
- Single code base / single set of URL's (make changes once)
- Less expensive to maintain than multiple sites
- Flexible grids / Breakpoints by screen size

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## 2. Responsive Web Design (RWD) today:

- Can help improve search engine optimization
- Allows for a single content management system
- Designers can now take a “mobile first” approach
- Originally deployed for creative sites and blogs, but not retail
- Only 8% of Top 500 ecommerce sites have fully adapted Responsive Design
- Still early for best practices to follow by retail merchants

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## 2. Native Mobile apps vs. Responsive Web Design:

### ➤ **Mobile Specific Site Advantages**

- Faster load / lighter weight
- Quicker to execute: 3<sup>rd</sup> party template solutions have existed for several years

### ➤ **Mobile Specific Site Disadvantages**

- Re-directs needed for each page (e.g., ½ of emails are opened on mobile devices )
- Creation and maintenance of duplicate content
- Google SEO penalizes bad or missing redirects

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## 2. Native Mobile apps vs. Responsive Web Design (RWD):

### ➤ **RWD Site Disadvantages**

- Expensive for large sites (similar to re-platforming)
- Many retailers have already recently re-platformed
- Can slow down site (if starting point is a desk top design)
- Technical skill set is still scarce in retail IT shops
  - ✓ Complexity of designing strong experiences in Responsive
- Difficult to A/B test vs. mobile specific site testing and desktop specific site testing
- Tablet experience often better than smartphone experience in Responsive



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## 2. Responsive Web Design : QVC Case Study

- In 2013, QVC/ Liberty Media ranked #5 in ecommerce sales and #3 in Mobile Commerce (behind only Apple and Amazon)
- QVC launched Responsive Web Design in November, 2013
  - Taking a step-by-step approach starting with **checkout**
- Why Responsive? QVC wanted a comprehensive in-house solution for fast implementations
- They recognized that 33% on online sales were already occurring through mobile devices
- It is still too soon to draw conclusions on results

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## 2. Responsive Web Design: Other Case Studies

- Tommy Hilfiger was first major brand or retailer to go Responsive (Q1 of 2013)



- Gap announced a major investment in responsive design across all of its sites (April, 2014)

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## 3. Open API Platforms: Why needed?

- The proliferation of devices and of interfaces makes it imperative to share development beyond the IT department
- Opening up of the product catalog enables innovative business models and “mash-ups” to be created by independent and partner developers

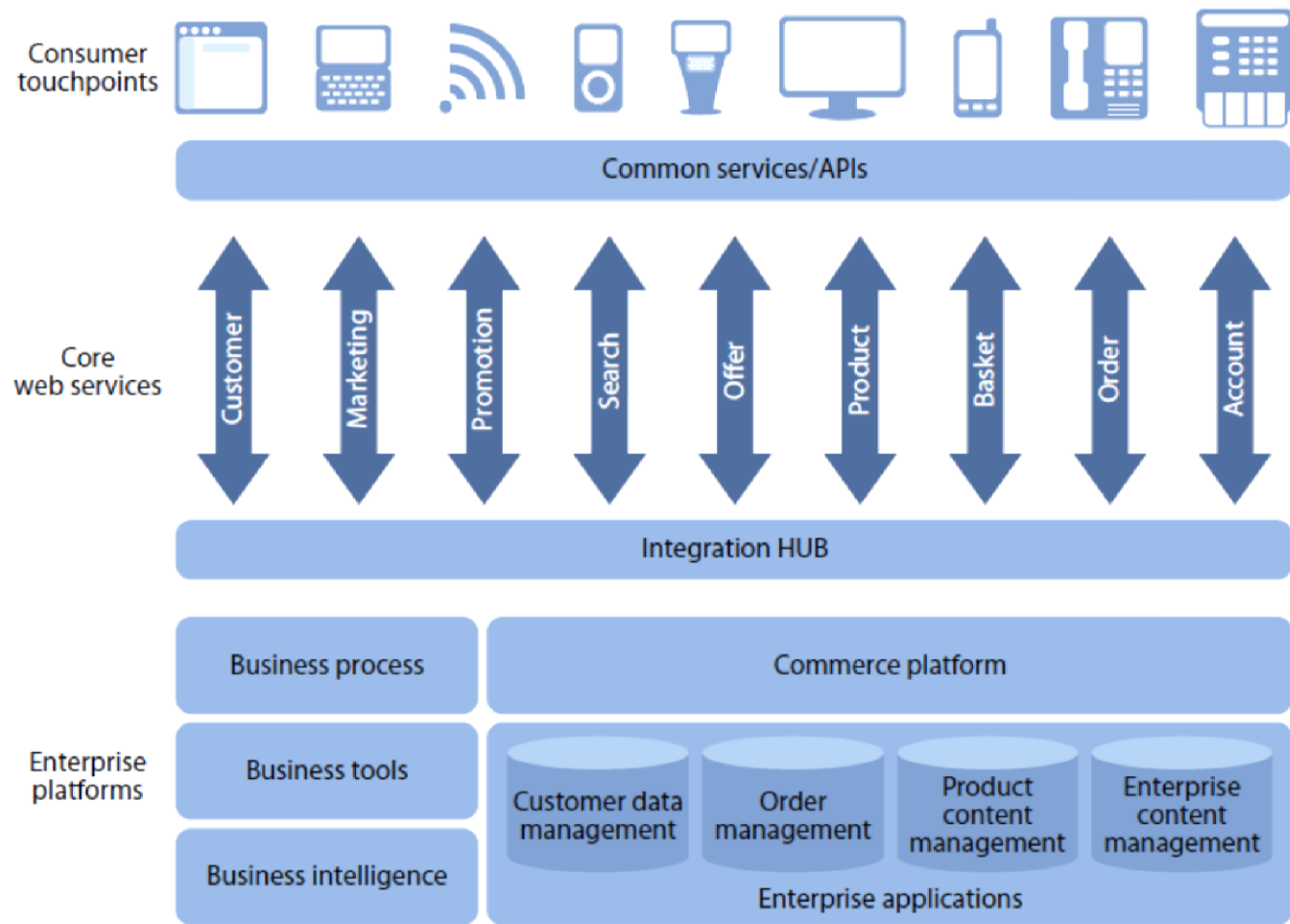
# Google Maps API



***API common example: Google maps: For a few pennies per click, any retailer or restaurant add mapping capability to their store locator...***

# API = web services carved out of enterprise systems

**Figure 5** The Commerce Ecosystem Evolves To Support A Multitude Of Touchpoints



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Source: Forrester Research, Inc.

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## 4. Cloud Computing:

- For CIO:
  - architecture moves from rigid physical servers to software-like flexible systems
- For CEO:
  - from capital expenditure budget for IT resources to on-demand virtual computing
- For small to mid-size retailers:
  - Removes capacity constraints: equalizes the playing field ... scalability
- For the Consumer:
  - The personal cloud. Data consistency across personal devices

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## 5. Big Data:

- The amount of **consumer data is so large and complex** that it requires increasingly complex management **tools to optimize the potential benefits**
- According to McKinsey, if retailers could full optimize big data, They'd see **60% increase in operating margins**
- **Integration of data** from many sources is challenge
- Transaction data, web browsing data, customer data, product data, location data, demographic data, social data, etc.

[Infographic: Retailer's guide to Big Data](#)

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## 6. Mobile Payments:

- Mobile will *eventually* fuel conversion to a cashless economy (***But when ??***)
- U.S. behind other markets like Japan in consumer use of mobile payments
- Mobile payments will connect consumers' smartphones with POS, digital signage, kiosks, etc.
- Only 25% of consumers are even somewhat interested today
- Mobile payments this year forecasted to be \$1Billion
- Expected to be \$58 Billion by 2017



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## 6. Mobile Payments:

- Competing mobile wallet technologies will slow down adaption.
- **NFC (Near Field Communication)** embraced by Google (**Google Wallet**) Already in some Sprint phones (roll-out coming soon)
- **Isis**, a joint venture of AT&T, Verizon, and T-Mobile is also embracing **NFC** (roll-out coming soon)
- **MCX (Merchant Customer Exchange)** is a consortia of retailers: Wal-Mart, Best Buy, Target, 7-Eleven, CVS, Lowe's, Sears, and others
  - Developing a mobile app for nearly all smartphones
  - CVS pulls Apple Pay so as not to conflict with consortia goals
- **Paypal** has been testing an app for mobile payments
- **Square** already available in Starbucks, but not a lot of tractions overall
- **Visa** and **MasterCard** each have their own mobile payment apps
- Android devices from Samsung equipped with NFC chip
- Apple **had not** embraced NFC chip or any of these initiatives until now
- **Standards will continue to be an issue: Hardware (chip), Carriers, POS**

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## 6. Mobile Payments:

- Will Apple Pay be the game changer?
  - Now available on new iPhones and iPads
  - Does now contain an NFC chip
  - Hundreds of banks on board.
  - Timing is right as consumers lack confidence in traditional card security at retail stores
  - **Built in customer base... millions of registered iTunes accounts**

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Have any of these six impacted your retail business?  
Are you investing or plan to invest in any of these  
Technologies?  
Interested in sharing a case study?  
We are here to assist and advise.

Contact [rlast @theretailthinktank.com](mailto:rlast@theretailthinktank.com) for comments,  
Feedback or additional information about TRTT

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- Will these 12 emerging technologies transform retailing? You decide!
- Watch for Part 2 in March, exclusively in The Retail Think Tank **“Insights”**



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